



MHL summer 2017 Draft League

About the summer draft league

- First and foremost, this is a recreational hockey league
- Each player is responsible for their conduct on the ice
- We encourage advanced level skaters to play to the level of their opponent
- While physical contact is a part of the game of hockey, checking is prohibited
- Respect your opponent by playing hard but clean
- Win or lose, our main objective is to skate a good game, remain friends and make it to work the next day
- Great way for all levels of players to participate in the same league
- Create fun pick up hockey atmosphere with new players
- Assist in building overall league camaraderie
- Great once a-week summer workout
- Winter league 2017-18 will resume as normal without team draft format

Details

- 10 games
- Thursday evening game times (June – August)
- \$230 per player
- Team sizes will be dependent on registration numbers (goal is 12-15 skaters per team)
- Open to all skill levels
- Only players registered will be able to participate
- Teams will be made from a draft process. There is no guarantee that you will be placed on a team of choice. No refunds after teams are selected
- League WILL adjust rosters for parity during the season
- MHL playing rules will be in effect with some minor modifications
- Jerseys will be provided
- Team Captains will be chosen prior to draft

Registration Requirements

- \$230 Skater payment in full to be considered for team placement payment on a weekly basis will not be allowed
- \$125 Goalie payment required to be considered for team placement, goalie placement will be based on first come first serve basis. If we have 10 goalies sign up and only create 8 teams the first 8 to sign up will be placed on teams. The other 2 will be given a refund and go on the sub goalie list
- **May 15th is the registration deadline** to draft teams and order jerseys
- USA Hockey number required to complete the registration
- MHL Rating sheet with desired player position noted are required to complete the registration